

SVB Rules/Information

Slate Valley Basketball is committed to player development, sportsmanship, and providing a positive experience for all athletes.

1. 16 min half's 7th through Varsity
 2. 14 min half's 4th thru 6th
 3. 2 30 sec time outs per half don't use them you lose them no carry over to second half.
 4. 5 fouls per player
 5. 2 shots on 10th team fouls.
 6. No press when up by 15 if game goes back under 12 you may press.
 7. Running time after 20 pt. lead will not stop again unless it gets back under 20pts. Stops for Foul Shots in 2nd Half.
 8. 4th through 6th boys use a 28.5" ball.
 9. 4th and 5th Grade Boys and Girls will be M2M DEFENSE ONLY. Half court only. No trapping or pressing at this level. 6th grade and up will be all defenses and presses. See pages 2 & 3 for more Information. A 5/6 pool will be considered 6th and up.
 10. 2 technical fouls and you are done for the tournament. After the first T the coach must remain seated. Regardless of who the T was on.
 11. Overtime 1st 2:00 Min, 2nd 1:00, 3rd Sudden Death. 1-30sec Time out per overtime.
 12. The Tournament committee will rule on any other rules and violations, and their decisions will be final.
 13. Please arrive at your game site 30 minutes prior to start. We have a tight schedule and would prefer to get ahead if we can. If you have a 1 game break and must travel to another gym, we will wait. If you are in the 1st game of the day, please get there 15 minutes early and be ready to go.
 14. Please be respectful to officials, staff, opposing coaches and players.
 15. Bracket pools Tie Break Is 1st H2H 2 teams Only 2nd Pt diff 15pt max 3rd Pts Allowed 4th Points Scored 5th Coin Flip
 16. Gender will be based on a player's birth certificate.
 17. Players need to play on the same team throughout the event. No jumping from team to team or program to program.
 18. An official roster will consist of the Players Name, Jersey number, Current Grade, and DOB on it.
- Home Team is the first team listed and will provide the game ball. If one team lacks it, the other team needs to provide it.

Please confirm the score at halftime between the 2 teams' books if applicable. Away team will be official book unless they don't have one. One team will need to provide a bookkeeper for an official book.

All live tourney questions or concerns need to be emailed to slatevalleybasketball@gmail.com

As outlined in our general tournament information document, our aim is to provide teams with meaningful and competitive games by considering data from previous events and coach feedback. We are committed to maintaining safe playing conditions and do not permit scenarios such as 7th or 8th grade players participating at the 5th/6th grade level. While allowing one or two 7th graders to play at the 6th grade level for competitive balance may be considered, lowering multiple 7th or 8th graders to the 6th grade level for competitive advantage is unacceptable and will result in disqualification from future events. Any players who may be competing below their designated level must be reported in advance, discussed with the tournament director, and receive approval prior to participation.

Following the incident at the 26' 1-day Easter event and concerns regarding coaches' conduct, a coach and their associated program have been prohibited from participating in our events. We encourage all coaches, parents, fans, and role models to demonstrate positive behavior for the benefit of the children and teams both playing and observing.

Thank you for coming Have fun and Good Luck!

Breakdown of 4th & 5th M2M Defensive Guidelines

Official Defensive Rules – 4th & 5th Grade

Purpose

These defensive rules are designed to promote player development, fairness, and games integrity while preventing zone defenses at the 4th and 5th grade level.

Man-to-Man Defense Required

All teams must play man-to-man defense. Each defender must be clearly responsible for guarding one offensive player. Zone defense is not permitted at any time.

Legal Help Defense

Help defense is allowed, but defenders must remain within approximately 6–8 feet of their assigned player unless actively helping on the ball. After helping, defenders must immediately recover to their player.

Illegal Defensive Positioning

The following are not allowed:

- Standing in the paint without guarding a player
- Guarding an area instead of a player

- Sagging excessively off assigned players
- Zone formations or zone-like positioning

Double Team Rules

Double teams are only permitted inside the lane area near the basket. Perimeter double teams are not allowed.

Pressing Rules

Full-court pressing is not allowed when a team is ahead by 10 points or more. Otherwise, pressing is allowed unless tournament-specific rules state otherwise, see RULE 9 of the tournament rules.

Enforcement

Officials will enforce these rules as follows:

1. Warning to coach
2. Team warning
3. Technical foul for repeated violations

Coaching Emphasis

Coaches should teach:

- Stay between your player and the basket
 - Help and recover
 - Communicate
- Guard a player, not a spot

Mission

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